



FOOD VENDOR APPLICATION FORM

This form is for food vendors only. **This application must be submitted 30 days prior to event.**
Please send completed form to the Windsor-Essex County Health Unit, 1005 Ouellette Avenue, N9A 4J8
or Fax to (519) 258-8672.

Name of Event: _____

Event Location: _____

Date of Event: _____ Time of Event: _____
yy/mm/dd

Have you been inspected by the Windsor-Essex County Health Unit this Year? Yes No

If yes, specify which event(s): _____

Food Vendor Information

Food Booth Name: _____

Name of Operator: _____ Phone Number During Event: _____

Name of Owner: _____ Owner's Phone Number: _____

Mailing Address of Owner: _____

Food Service Information

Proposed Menu: _____

Type of food premises at event: (check all that apply)

Existing Kitchen

Mobile Catering Truck/Cart

Temporary Booth

Other

Drinking Water Hauler

How will food be transported to event:

Refrigerated Truck

Coolers with ice

Thermal Unit (ie: cambro units)

Insulated Container/Bag

Other _____

Name of Event: _____

Booth Name: _____

How will temperature be maintained on site:

Refrigerated Truck

Insulated Container/Bag

Thermal Unit (ie: cambro units)

Coolers

Chafing Dishes

Other

Note: A probe thermometer must be available on site to ensure proper internal food temperatures are maintained.

Describe your handwashing station:

Portable Handwashing Station

Container with Turn Spout

Existing Handwashing Sink

Other

Note: Handwashing stations are required at each individual food vendor. Liquid hand soap in dispenser and paper towels must be available for use.

What sanitizer will be used during event:

Chlorine (100ppm)

Quat (200ppm)

Iodine (25ppm)

Note: Sanitizer test strips must be available on site.

Means of Water Supply: _____

Means of Dishwashing: _____

Means of Waste Water Disposal: _____

Note: If flooring is required to be installed it must be raised.

Floor Covering Material: _____

For Office Use Only

Comments:

Date Reviewed _____

yy/mm/dd

Approved

Yes

No

Signature of Public Health Inspector